

Philippine DanceSport Federation



Breaking Event Manual for Philippine National Games

Requirements for a Breaking Battle Mandatory elements:

- 2 opposing breakers stand on RED and BLUE corner
- 1 host (MC) with a microphone connected to a sound system
- 1 DJ with 2 turntables and a mixer connected to a sound system and monitors
- Uneven number of judges (minimum of 5)
- 1 head judge (in addition to the judge's panel)
- Judging system with appropriate operator(s)
- Sound system
- Dance floor in the size (minimum of 6 meters x 6 meters, or 19.7 feet x 19.7 feet), with a marked and visible red side and blue side
- If possible presence of an LED WALL 9 x 12

Rules & Regulations for the Competition

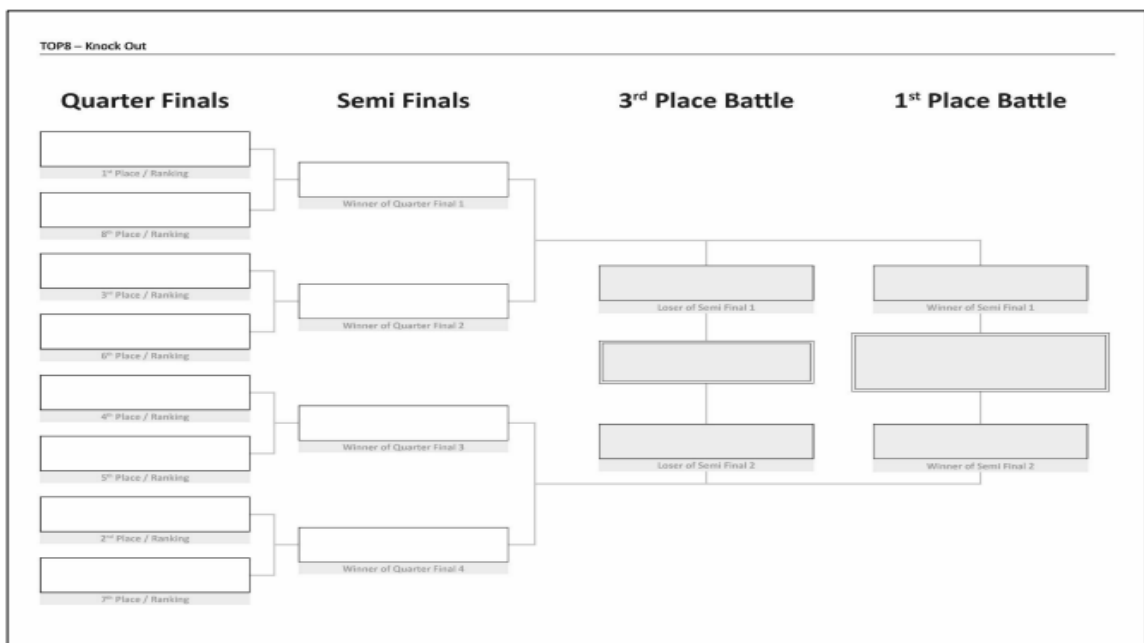
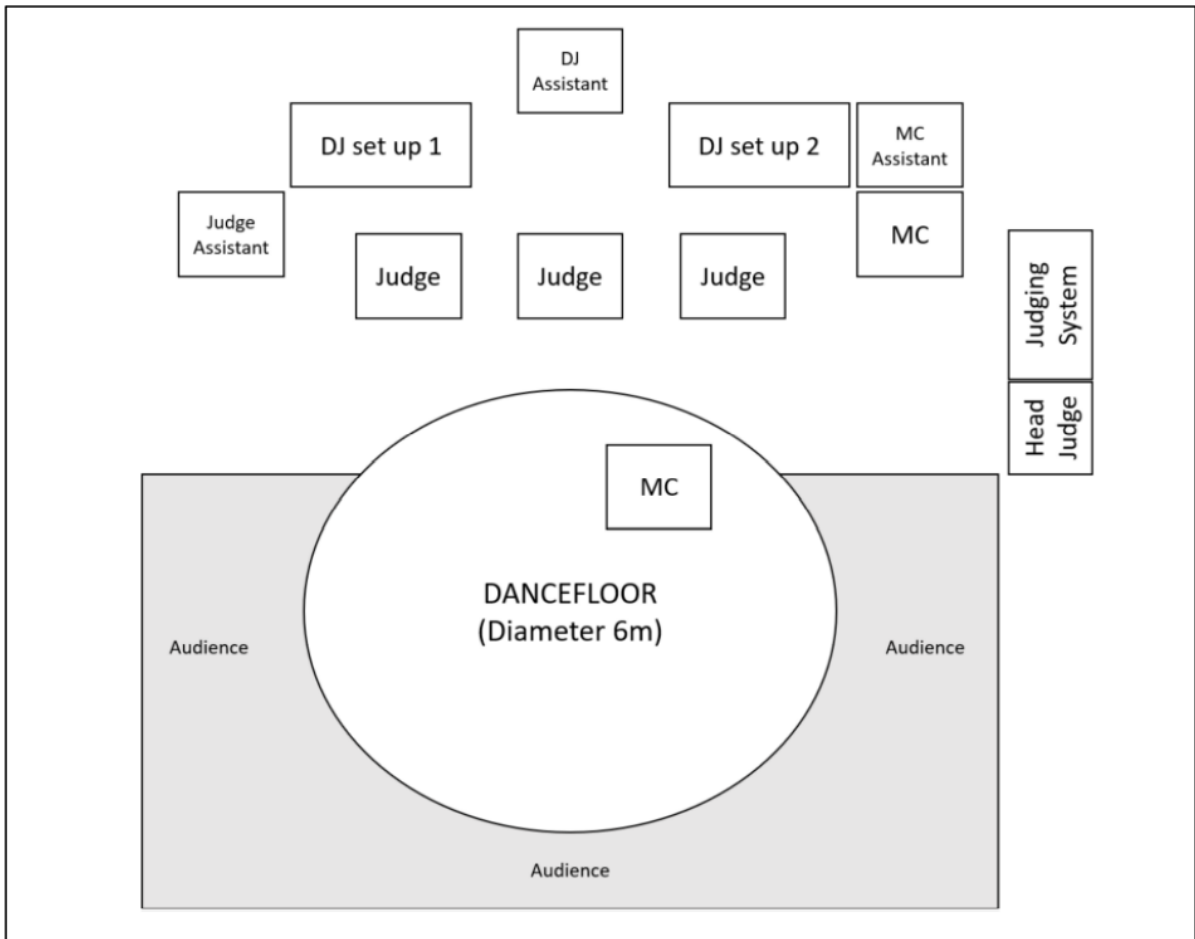
1. Preselection for One-vs-One If there is a large number of participants, the first phase should be a preselection with battles for all participants with each battle comprised of one round per breaker. The judges are comparing all participants and a ranking will be established, no winners will be elected directly after each battle. If the participants number is low, the preselection phase can be skipped, and the first phase should be the Knock Out phase.
2. Knock-Out Phase for One-vs-One Once the Preselection Phase has concluded, a ranking will be established, and this ranking will determine the seeding of the top ranked opponents for the Knock-Out Phase. If the Knock out consist of the top 8, #1 will battle #8 in the quarter-finals and #2 will battle #7, #3 will battle #6, and #4 will battle #5. The winners move onto the semi-finals, and the losers are eliminated; after the semi-finals, the winners move on to the finals, and the losers move to the 3rd place battle.
3. Preselection 60 sec each (1 round)
Phase 1 (either top 32 Or top 16) 60 sec each (2 rounds)
Semi-finals 60 sec each (3 rounds)
Finals 60 sec each (3 rounds) each to determine the 1st and 2nd place

General Guidelines

1. General Regulations The regulations below describe the following disciplines but can be applied for other formats as well (e.g. 3vs3, 5v5 etc.): - Breaking 1 vs 1 (b-girls and b-boys), with each set at a maximum of 60seconds.
2. Competition Format All events in the competition consist of battles between two breakers or two teams. Each battle consists of a fixed number of rounds with each of the rounds following the same sequence: one breaker (or team) performs a set first, and then the other breaker (or team) responds with a set. Those two sets comprise a round within a battle. The battles will be judged by a minimum of five judges or another uneven number of judges, plus one referee (head judge), who will be charged with ensuring compliance with the rules and regulations. Depending the number of participants, the two one-vs-one competitions (male and female) and the team battle competition will commence with a preselection phase followed by a Round Robin Phase and then a Knock-Out Phase. Different formats of Round Robin are possible, depending the number of participants. The battle format is eventually decided by the Organizer and/or the Competition Manager and in approval with WDSF. Battles are to be contested without any physical contact on the part of the opponents; any physical

altercations shall lead to warnings and potentially to disqualification by the judges, depending on the nature of the altercation.

3. Red (lower rank) starts first
4. 18 above age limit and maximum of 2 bboys and 2 bgirls can represent an LGU.



FATALS

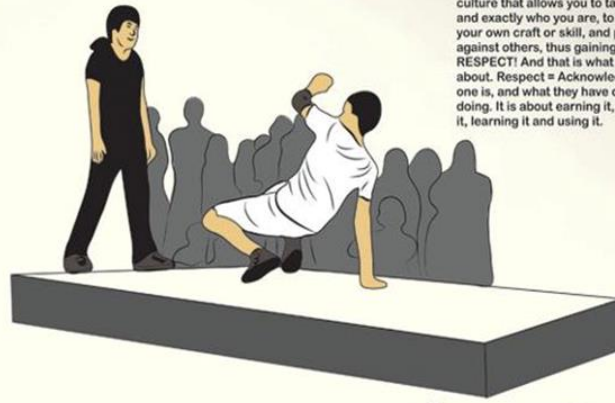
BBOY BATTLE THEORY

By Dyzee Supernaturalz

I am writing this because I want to officially state something that has never been officially stated about Hip Hop and Bboy Culture. This is not an opinion, but knowledge and wisdom gained from experience, and self research.

In the culture of Bboying and Hip-hop, there is un-written codes that were lived by, which have helped to shape the culture into what it is today. However, these codes are now being lost, and it is my attempt to make them re-known so that bboying and hip hop culture can grow better for the future generations to come.

We choose Bboying/ Hip hop, because it is a culture that allows you to take all that you are, and exactly who you are, to manifest it into your own craft or skill, and put it to the test against others, thus gaining yourself RESPECT! And that is what Hip hop is all about. Respect = Acknowledgement; of who one is, and what they have done, did or is doing. It is about earning it, gaining it, taking it, learning it and using it.



Foundation

Confident | Dance
3 Foundational Style
Brooklyn (Absolute Musicality)
Bronx (Going Off, Footwork, Funk
Queens (Flow and Finesse)

Artistry

Originality | Quantity
Picasso VS Van Gough Analogy
Artistry (number of original
pieces of work)

Technicality

Quality | Difficulty Level
Control, Speed, Energy, Balance,
Strength, Complexity, Riskiness, Ext

Execution

1,2,3,4
Confident, Style and Finesse,
Rythim and Flow, Moves

Strategy

De-motivate
Smoking/Burning
Serving

Examples stage set-up (FOP)



Philippine National Games 2023

DanceSport Rules & Guidelines

- 1) Entry Form
 - a) Completed Requirements must be submitted directly to the Philippine National Games (PNG), Philippine Sports Commission (PSC) Secretariat at P. Ocampo Street, Malate, Manila.
 - b) Copy of PSA Birth Certificate (tampering will be subject for DISQUALIFICATION).
 - c) Completed Entry Form must be submitted on or before the deadline set by PSC.

- 2) Age Restrictions (based on World DanceSport Federation (WDSF) Regulations)
 - a) Under 21 – born 2003 to 2007 (16 to 20 years old)
 - b) Amateur/Adult – born 2004 and before (19 years old and above)
 - c) The age of the OLDER partner will be the basis for the qualification of the category to join.

- 3) Category Limit for each Athlete
 - a) 2 events in Latin; or
 - b) 2 events in Standard; or
 - c) 1 event in Latin and 1 event in Standard.

- 4) Category Restrictions
 - a) Grade A can also participate in Grade B but NOT in either Grade C or Grade D.
 - b) Grade B can participate in either Grade A or Grade C but NOT in Grade D.
 - c) Grade C can participate in either Grade B or Grade D but NOT in Grade A.
 - d) Grade D can participate in Grade C but NOT in either Grade A or Grade B.
 - e) If competed in any PDSFI Registered Competition, DOWNGRADING is prohibited.

- 5) Costume and dress regulations will be **STRICTLY ENFORCED** and if not followed, athletes will be warned. Noncompliance is subject for DISQUALIFICATION. Coaches and Athletes, please strictly follow **WDSF Dress Regulation**.

- 6) No change of partner is allowed in the same event.

- 7) All competing couples not ready on the floor for their events will be eliminated after being called twice.

- 8) The PSC Philippine National Games Officials reserves the right to refuse any entry from any athlete whose status is unclear.

- 9) PSC Philippine National Games Officials reserves the right to change and/or cancel the events from the program with prior notice.

- 10) The decision of the NSA Adjudicators is FINAL. No communications and/or correspondence will be entertained.

- 11) It is the responsibility of the competitors to update themselves regarding competition details. Any inquiries may be addressed to the PSC Philippine National Games Secretariat.

- 12) NO ENTRY FEE will be collected.**